

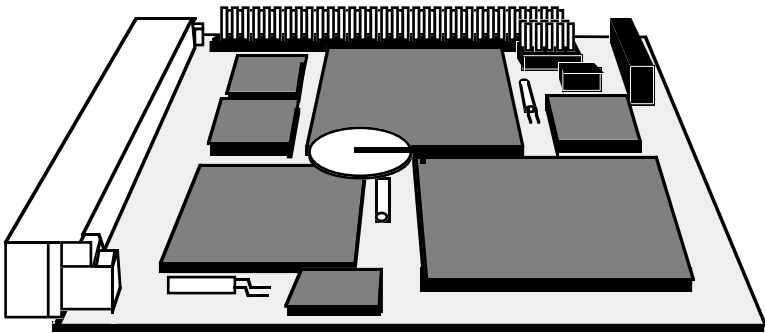
The megatel PC/II+ & PC/II+i

Technical Manual

386SL & 486SL Based Single-Board Computers

megatel computer (1986) corporation

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megatel computer (1986) corporation

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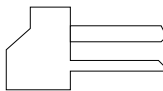
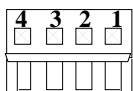
❄️ WARNING ❄️

MAKE SURE:

The CORRECT VOLTAGE IS APPLIED to the *PC/II+ and PC/II+i*

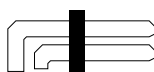
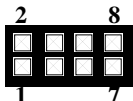
- The voltages required to operate the *PC/II+* & *PC/II+i* are +5V and GND.
- Using a *QTB/II**, *QTB/104** or *QTB/104AT** +5V & GND are connected to the *PC/II+* & *PC/II+i* via the 96-pin Peripheral Connector and/or the 64-pin ISA Bus Connector.
- One power connector found on the *QTB/II*, *QTB/104* and *QTB/104AT* is that of a 4-pin male 3.5" floppy-disk styled power connector (*QTB/II* uses a straight up type connector, whereas the *QTB/104* and *QTB/104AT* use the right angle versions). Molex Part #53133 for the right angle version, with the mating or "housing" connector Part #5507.
- The total current drawn from the 3.5" floppy-disk styled power connector can exceed 100mA (3A max).
- The *QTB/104* and the *QTB/104AT* have an additional 8-pin (2x4) right angle male header power connector for PC/104 power connection compatibility.

Male Right Angle
3.5" Floppy-styled
Power Connector



1	+5V	3	GND
2	GND	4	+12V

Male Right Angle
PC/104 compatible
Power Connector

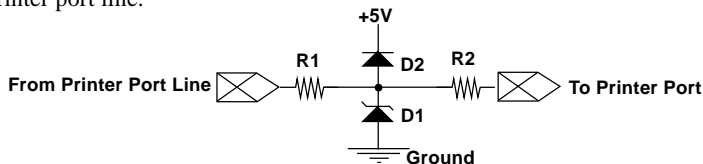


1	GND	5	-5V
2	+5V	6	-12V
3	KEY	7	GND
4	+12V	8	+5V

The *PC/II+* and *PC/II+i* is the

FIRST ITEM TURNED ON & the LAST ITEM TURNED OFF

- **NEVER** turn off the *PC/II+* or *PC/II+i* when there are other peripherals connected and powered on, such as a printer.
- This is especially important, as the bus and the printer ports are **NOT** buffered†. The unbuffered bus and printer port was done to reduce the power requirement of the board.
- Below is an example of a buffering/filtering circuit which can be used for a single printer port line.



D1: 1N4148 Signal Diode

D2: +5V TransZorb (Transient Voltage Suppressor)

R1 & R2: 27Ω Resistors

*Note: For more detailed information on the *QTB/II*, *QTB/104* and *QTB/104AT*, please see your "*QTB Manual*".

†Note: The ISA Bus Clock is normally buffered

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1.00 *PC/II+* & *PC/II+i* Introductions

1.10 Introduction to the *PC/II+*

The *PC/II+* is a surface mounted single-board computer based on the Intel386™SL microprocessor and the Intel® 82360SL I/O Subsystem. It features up to 10MBytes of on-board user DRAM; up to 256KByte BIOS ROM; on-board 2MByte Solid State Disk; a graphics display controller supporting color LCD panels and analog VGA/SVGA monitors; a floppy disk controller; two full IBM compatible RS-232 serial communication ports; a partial RS-232 Serial port (used via BIOS calls); an Ethernet Local Area Network (802.3 compliant AUI & TPE [10BASE-T] signal interfaces); one parallel printer port; a serial keyboard port; a real time clock-calendar with battery back-up; and an 8-bit ISA or 16-bit Bus interface.

1.11 *PC/II+* General Specifications

CPU & MEMORY:

- Intel386™SL Microprocessor
- 25MHz CPU clock frequency
- Static Intel386 CPU core
- AT compatible BIOS and Architecture
- Up to 256KByte BIOS ROM
- Up to 10MByte User DRAM

VGA VIDEO CONTROLLER:

- Supports Analog VGA/SVGA Monitors and LCD, EL & Gas Plasma displays
- Up to 512KB Video DRAM
- Enhanced backward compatibility with EGA™, CGA™, Hercules™ & MDA™ standards
- Supports Color flat panels (ie. TFT & STN)
- Supports panels from popular manufacturers such as Sharp, Densitron and Seiko/Epson
- VGA Register Set Compatible

SCSI CONTROLLER:

- ASPI compatible SCSI controller
- Standard IBM PC AT Hard Disk BIOS support via SCSI port
- Complete interface for SCSI compatible hard drives
- Multi-media software supports CD ROMs, audio devices and optical storage

SOLID STATE DISK:

- On-board 2MByte solid state disk (typical)
- megatel drivers for reading & writing

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INPUT/OUTPUT:

- On-board 8-bit ISA or 16-bit Bus Expansion
- Standard IBM XT Keyboard port
- IBM compatible bi-directional Parallel Port
- 2 IBM compatible RS-232 Serial ports
- 1 RS-232 Serial subsystem (Txdata, Rxdata, & BIOS Interface)
- AT Real-time clock (& Battery Back-up)

FLOPPY DISK CONTROLLER:

- CMOS Floppy Disk Controller
- Can drive 360KByte, 720KByte, 1.2MByte, or 1.44MByte capacity drives
- Can support up to two drives
- Will boot standard versions of PC, MS DOS®, and DR DOS

NETWORK:

- On-board Ethernet LAN (Local Area Network)
- 802.3 compliant AUI and TPE (10BASE-T) serial interfaces
- Automatic switching between AUI and TPE ports
- 64KBytes local DRAM
- 16-bit I/O accesses local DRAM with zero added wait states

MISCELLANEOUS:

- Only 100mmx100mm (4"x4")
- Requires only +5V operation
- Power consumption less than 5 Watts

PC/II+ & *PC/II+i* Technical Manual
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1.12 Introduction to the *PC/II+i*

The *PC/II+i* is a surface mounted single-board computer based on the Intel486SL™ microprocessor and the Intel® 82360SL I/O Subsystem. It features up to 16MBytes of on-board user DRAM (protected mode); up to 256KByte BIOS in Flash™ EPROM; on-board 2MByte Solid State Disk; a graphics display controller supporting color LCD panels and analog VGA/SVGA monitors; a floppy disk controller; two full IBM compatible RS-232 serial communication ports; a partial RS-232 Serial port (used via BIOS calls); an Ethernet Local Area Network (802.3 compliant AUI & TPE [10BASE-T] signal interfaces); one parallel printer port; a serial keyboard port; a real time clock-calandar with battery back-up; and an 8-bit ISA or 16-bit Bus interface.

1.13 *PC/II+i* General Specifications

CPU & MEMORY:

- Intel486™SL Microprocessor
- 25MHz or 33MHz CPU clock frequency
- Built-in 8K Cache; floating point unit
- Full 32-bit DRAM Data Bus
- 486DX compatibility & performance
- AT compatible BIOS and Architecture
- Up to 256KByte BIOS in Flash™ EPROM
- 4MByte or 16MByte User DRAM
- PC/104 Bus Compatible option with Adapter
- ISA Bus Compatible option with Adapter

SOLID STATE DISK:

- On-board 2MByte solid state disk (typical)
- megatel** drivers for reading & writing

VGA VIDEO CONTROLLER:

- Supports Analog VGA/SVGA Monitors and LCD, EL & Gas Plasma displays
- Up to 512KB Video DRAM
- Enhanced backward compatibility with EGA™, CGA™, Hercules™ & MDA™ standards
- Supports Color flat panels (ie. TFT & STN)
- Supports panels from popular manufacturers such as Sharp & Seiko

SCSI CONTROLLER:

- 5380 compatible SCSI controller
- ASPI compatible software drivers included
- Standard IBM PC AT Hard Disk BIOS support via SCSI port (INT13h)
- Complete interface for SCSI compatible hard drives
- Multi-media software supports CD ROMs, audio devices and optical storage

INPUT/OUTPUT:

- On-board 8-bit ISA or 16-bit Bus Expansion
- Standard IBM PC Keyboard port
- 8-bit general purpose Parallel Port
- 2 IBM compatible RS-232C Serial ports
- 1 BIOS compatible RS-232C serial port (Txdata, Rxdata, to a BIOS interface)
- Independent software selectable BAUD rates
- Voltage converter for serial +/- voltages
- AT Real-time clock with Battery Back-up
- M-Systems Flash File System

FLOPPY DISK CONTROLLER:

- CMOS Floppy Disk Controller
- Can drive 360KByte, 720KByte, 1.2MByte, or 1.44MByte capacity drives
- Can support up to two drives
- Will boot standard versions of PC, MS DOS®, and DR DOS

NETWORK:

- On-board Ethernet LAN (Local Area Network)
- 802.3 compliant AUI and TPE (10BASE-T) serial interfaces
- Automatic switching between AUI and TPE ports
- 64KBytes local DRAM
- 16-bit I/O accesses local DRAM with zero added wait states

MISCELLANEOUS:

- Only 100mmx100mm (4"x4")
- Requires only +5V operation
- Power consumption of 6 Watts (typical for 33MHz board with 4MBytes DRAM)
- MTBF: Not less than 200,000 hours

1.20 General System Notes

Power Supply

The *PC/II+* & *PC/II+i* use +5V \pm 5%.

The voltage Rise time should be from +2V to +5V within 10ms.

Reset

The /Reset line found at J1 pin 31A (96-pin eurocard connector) should be driven by an open-collector or mechanical switch.

Bus Drive Current

All Bus signals except for the /BS16 signal can be driven with devices capable of providing 4mA sink current.

/BS16 signal can be driven with devices capable of providing 10mA sink current.

Note: The /BS16 signal is equivalent to the /IOCS16 and /MEMCS16 signal.

Bus Termination Option

AC Bus termination provides termination close to the characteristic impedance of the signal lines without exceeding the DC output current capabilities of the drivers. This increases data integrity and system reliability. A resistor-capacitor network of 40-60 ohms in series with 30-70pF can be connected between each bus signal and ground.

1.30 Main Memory

The standard *PC/II+* utilizes a total of 2MByte, 4MByte, 8MByte or 10MBytes of user DRAM. In the 4MByte system, page-interleaving is utilized. The *PC/II+i* utilizes 4MBytes or 16MBytes of user DRAM.

The average/effective wait states in H.S. Fast Page Mode is 0.2 wait states.

The BIOS automatically checks the memory at Power-On to determine the amount of RAM available. No straps or jumpers are needed to specify the size of the Main Memory.

1.31 BIOS/Option ROM/User Memory

The standard ROM installed on the *PC/II+* or *PC/II+i* is a 2Mbit (256KByte) E28F020 Flash EPROM which contains the BIOS (including the VGA BIOS and SCSI Option ROM) for the system.

There is 128kBytes of user Option Module space/Bus space located from address C0000h to DFFFFh.

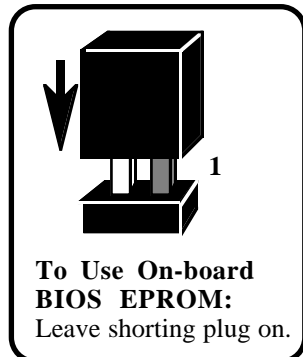
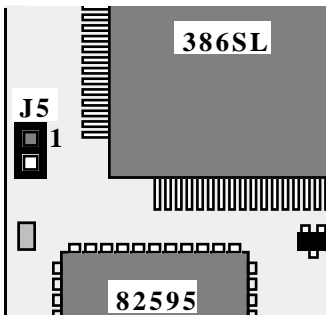
1.32 On-board EPROM Enable/Disable Jumper (J5)

Since the *PC/II+* or *PC/II+i* on-board Flash BIOS EPROM is soldered onto the board, a 2-pin jumper has been installed to allow an external EPROM, which contains our BIOS, to be used via the bus.

To disable the on-board Flash BIOS EPROM remove the shorting plug, from the 2-pin jumper, that is located at the edge of the board that sides the 196-pin 386SL and the 44-pin 82595 Ethernet controller. By removing the shorting plug, the on-board BIOS EPROM is disabled.

This jumper is used strictly by megatel and must be installed in order for the PC/II+ or PC/II+i to function properly.

Do not remove.



1.40 Interrupts and DMA

The *PC/II+* & *PC/II+i* utilizes the Intel® 82360SL to provide 8259 compatible interrupt request lines and 8237 compatible DMA channels. Within the 82360SL, two interrupt controllers are used to provide interrupt request lines and two DMA controllers are used to provide DMA request lines. One interrupt line (IRQ2) is used to cascade the two interrupt controllers together leaving a total of 14 interrupt request lines. One DMA channel (DRQ4) is used to cascade the two DMA controllers together leaving a total of 7 DMA channels. The interrupt request lines and DMA channels are shown in the tables below.

Interrupt (IRQ)		Description	Available On Bus
(Controller 1)	(Controller 2)		
0		Timer	
1		Keyboard	
2	9	VGA Controller (NOTE: In ISA systems, IRQ2=IRQ9)	Yes
3		Serial Port (Com2)	Yes
4		Serial Port (Com1)	Yes
5		Unused	Yes
6		Floppy Disk Controller	Yes
7		Printer	Yes
	8	RTC Timer/Alarm	
	10	Unused	Yes
	11	Ethernet	
	12	Mouse	
	13	Reserved (Numeric Co-Processor)	
	14	Reserved (IDE Hard Drive)	Yes*
	15	SCSI Controller	

DMA (DRQ)		Description	Available On Bus
(Controller 1)	(Controller 2)		
0		SCSI Controller	
1		Unused	Yes
2		Floppy Disk	Yes
3		Unused	Yes
	4	Cascades to Controller 1 via DMA Channel 4	
	5	Reserved	
	6, 7	Unused (DRQ6 tied to DRQ7; /DACK7 tied to /MASTER)	Yes*

***Note:** Inputs Interrupt 14 & DRQ6 & DRQ7 are hardwired together as DRQ16. Outputs /DACK6 & /DACK7 are logically ANDED to generate /DACK16.

Overall Note: Since devices tied to Interrupt lines normally Tri-State their outputs, Interrupts may be shared if the interrupt handler is written to determine which device actually generated an interrupt.

1.50 Interval Timer

The *PC/II+* & *PC/II+i* utilize the Intel® 82360SL to provide 8254 compatible Programmable Timer Counters.

Timer 0, Timer 1 & Timer 2 are clocked by a 1.193MHz clock, resulting in a minimum timing resolution of 838ns. The Gate inputs for Timer 0 and Timer 1 are tied high. The Gate inputs for Timer 2 are controlled by the Timer 2 Gate Bit, which is Bit 0 of [Port 061h](#).

The output from Timer 0 is connected to interrupt input [IRQ0](#) on the Interrupt Controller. This timer is used by the operating system for its internal real-time clock.

The output from Timer 1 is used to generate a CPU Hold Request when it is time for a refresh cycle.

Timer 2 is used to generate signals for the [Speaker output](#). The Timer 2 output is gated with the SPEAKER DATA bit (bit 1 of Port 061h) to drive the SPKR output. The combination of the Timer 2 Gate control bit and the SPEAKER Data bit allow complex waveforms to be generated on the Speaker output. The state of the TIMER 2 output can be read at Port 061h bit 5.

The Speaker output, SPKR, is pin A9 of the 96-pin eurocard connector (J1). It is intended to drive a piezo-electric audio transducer connected between the SPKR pin and ground.

1.60 Real-Time Clock

1.61 Real-Time Clock General Information

The Real-time Clock (RTC) on the *PC/II+* & *PC/II+i* is part of the Intel® 82360SL. The RTC section also uses a 32.768 kHz crystal and a 3.0V Lithium battery. The battery is soldered onto the circuit board.

Features of the clock chip include:

- 128 Bytes battery backed up CMOS RAM
- Low standby current (5µA @ 3.0V)
- Four Year Calendar
- 24 or 12 Hour Format
- Automatic word addressing incrementing
- Programmable alarm, timer, and interrupt function

The clock comes set at proper date and time from the factory for North American EST. The software for the clock is included as part of the BIOS with boards containing the Real-Time-Clock option. Standard features of the RTC option include both leap year and year changeover.

The DOS clock is updated automatically by the RTC upon Boot Up. Should you change the time or date in DOS, the *PC/II+* & *PC/II+i* will conversely update the RTC chip. The *PC/II+* & *PC/II+i* uses standard DOS instructions to change the time and the date. If you are using standard DOS where the time and date is displayed upon boot up, you may change the time and date at this point. While in DOS, the time and date can also be changed by typing TIME, then entering the desired time and typing DATE, then entering the desired date.

The 128 Bytes of battery backed CMOS RAM is also used to store information pertaining to the CMOS RAM SETUP & LCD Driver file values.

The CMOS RAM SETUP includes such information as the time and date; the amount of useable memory available; video mode (monitor type); floppy disk drive type and whether there are one or two drives connected. *(For more information regarding the CMOS RAM SETUP, please read the "Options and Defaults in the PC/II+ Series SBC CMOS RAM SETUP" section in the "PC/+v & PC/II+ Series Products User's Manual")*

When using an LCD panel, EL or Plasma display, a driver file must be loaded into the 65530 Video controller registers. The LCD driver file values are stored in the CMOS RAM of the Real-Time Clock and loaded into the proper 65530 registers upon boot up *(For more information regarding LCD driver files, please read the "65530 LCD Manual", formerly entitled the "PC/II+ LCD Manual")*.

continued on next page

The real time clock is addressed at [I/O Address 0070h-0071h](#) and drives [IRQ8](#).

The 3.0V Lithium battery is rated for 190mAh to 200mAh (typical) in an operation temperature range of -20°C to +70°C. The storage temperature range is -40°C to +60°C and the Self discharge is less than 1% per year at 25°C. It is intended for use with the Real-Time Clock only.

1.62 Real Time Clock Interrupt 1AH

The *PC/II+* & *PC/II+i* support the Interrupt 1AH AT compatible clock functions.

CLKGET & CLKPUT are two other real time clock functions that are implemented on the *PC/II+* & *PC/II+i*, accessible through INT1AH.

Function	Prior To INT1AH	Upon Return from INT1AH
CLKGET	AH=FEH DL=register* DH=1DH	AL=Value in real time clock register
	NOTE: *register=specify real time clock register	
CLKPUT	AH=FFH DL=register* DH=1CH AL=value**	No values returned
	NOTE: *register=specify real time clock register **value =specify value to go into register	

1.63 Real Time Clock Memory Map

Register Address		Function
Decimal	Hexadecimal	
000	00h	Control/Status
001	01h	100ths of a Second
002	02h	Seconds
003	03h	Minutes
004	04h	Hours
005	05h	Year/Century
006	06h	Month/Day
007	07h	Timer
008	08h	Reserved for Alarm Control
009	09h	Reserved for Alarm Registers or Ram
010-013	0Ah-0Dh	Status Registers A, B, C, D
014	0Eh	Diagnostic Status Byte
015	0Fh	Shutdown Status Byte
016	10h	Floppy Drive Type Byte
017	11h	Reserved
018	12h	Fixed Drive Type Byte
019	13h	Reserved
020	14h	Equipment Byte
021	15h	Base Memory Size (Low Byte)
022	16h	Base Memory Size (High Byte)
023	17h	Expanded Memory Size (Low Byte)
024	18h	Expanded Memory Size (High Byte)
025	19h	Drive C - Fixed Drive Type (Extended Byte)
026	1Ah	Drive D - Fixed Drive Type (Extended Byte)
027	1Bh	Reserved
028-045	1Ch-2Dh	Reserved
046	2Eh	Checksum (Low Byte) for registers 10h-2Dh
047	2Fh	Checksum (High Byte) for registers 10h-2Dh
048	30h	Expanded Memory Size (Low Byte)
049	31h	Expanded Memory Size (High Byte)
050	32h	Date Century Byte
051	33h	Information Flags
053-064	35h-40h	Reserved
065	41h	Equipment Byte (Extended)
066-074	42h-4Ah	Reserved
075	4Bh	Reserved - LCD Signature
076	4Ch	Reserved - LCD Type Byte
077	4Dh	Reserved
078-079	4Eh-4Fh	Reserved
080-127	50h-7Fh	Reserved

Note: When using the Direct Edit of the CMOS RAM SETUP, only registers 10h to 7Fh are accessible.

1.70 64-pin 8-bit ISA Bus Interface (J2)

The *PC/II+* & *PC/II+i* Bus interface provides a quick route for adding a variety of standard I/O functions while keeping the complexity and physical size of the system to a minimum. OEM users who are designing their own special purpose I/O functions, may find it convenient to use the *PC/II+* or *PC/II+i* Bus interface.

Note: I/O cycles, with */BS16* selected as a 16-bit bus, must be qualified with */IOR* and */IOW* OR with the top bits (A15 to A19) addressing 00000hex. (see "[16-bit Bus Expansion](#)" chapter)

The 8-bit ISA Bus connector (J2) found on the standard *PC/II+* & *PC/II+i* is that of a 64-pin dual row header (2x32, on 0.100" [2.54mm] spacing). The last 62 pins of J2 (pins A1 to A31 and B1 to B31) correspond to the PC Bus interface.

The 8-bit ISA Bus connector found on the custom *PC/II+* & *PC/II+i* is that of a 62-pin male edge connector.

* WARNING *

The following signals used on the PC/II+ & PC/II+i 8-bit Bus are NOT Power pins.

<i>PC/II+ & PC/II+i</i> J2 Pin #	<i>PC/II+ & PC/II+i</i> 8-bit Bus Name	Old XT or AT Signal Name
B5	IRQ10	-5V
B7	/DACK16	-12V
B9	IRQ14 (DRQ16)	+12V

Bus Termination Option

AC Bus termination provides termination close to the characteristic impedance of the signal line without exceeding the DC output current capabilities of the drivers. This increases data integrity and system reliability. A resistor-capacitor network of 40-60 ohms in series with 30-70pF can be connected between each bus signal and ground.

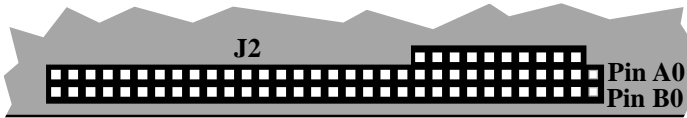
Bus Drive Current

All Bus signals except for the */BS16* signal can be driven with devices capable of providing 4mA sink current.

The */BS16* signal can be driven with devices capable of providing 10mA sink current. *Note:* The */BS16* signal is equivalent to the */IOCS16* and the */MEMCS16* signal.

For Bus timing, please refer to the "[References](#)" section of this manual.

1.71 64-pin 8-bit Bus Header Pinout (J2)



*** WARNING ***

Some of these signals () USED TO BE power pins
DO NOT CONNECT POWER TO THESE PINS!!!*

PC Bus Name	PC/II+(i) J2	PC/II+(i) J2	PC Bus Name
GND	A0	B0	+5V
/IOCHK	A1	B1	GND
D7	A2	B2	RESET
D6	A3	B3	+5V
D5	A4	B4	IRQ2
D4	A5	B5	IRQ10*
D3	A6	B6	DRQ2
D2	A7	B7	/DACK16*
D1	A8	B8	/OWS
D0	A9	B9	IRQ14 (DRQ16)*
IORDY	A10	B10	GND
AEN	A11	B11	/MEMW
A19	A12	B12	/MEMR
A18	A13	B13	/IOW
A17	A14	B14	/IOR
A16	A15	B15	/DACK3
A15	A16	B16	DRQ3
A14	A17	B17	/DACK1
A13	A18	B18	DRQ1
A12	A19	B19	REFRESH
A11	A20	B20	CLK
A10	A21	B21	IRQ7
A9	A22	B22	IRQ6
A8	A23	B23	IRQ5
A7	A24	B24	IRQ4
A6	A25	B25	IRQ3
A5	A26	B26	/DACK2
A4	A27	B27	TC
A3	A28	B28	ALE
A2	A29	B29	+5V
A1	A30	B30	OSC
A0	A31	B31	GND

1.72 64-pin 8-bit Bus Pinout (J2)

Symbol	Pin No.	Type	Name and Function
A0-A19	A31-A12	O	CPU Address lines: These lines provide the memory and I/O address for the entire bus cycle. These lines are active high.
D0-D7	A9-A2	I/O	Bi-directional Data Bus: Data is input on these lines during memory, I/O, and interrupt acknowledge read cycles. Data is output on these lines during memory and I/O write cycles. These lines are active high.
+AEN	A11	O	Address Enable: AEN is used to indicate that DMA transfers are taking place. This line is active high. When this line is active, the DMA controller has control of the address bus, the data-bus Read command lines (memory and I/O) and the data-bus Write command lines (memory and I/O).
+IORDY	A10	I	I/O Channel Ready: I/O Channel Ready is the acknowledgement from the addressed memory or I/O device that it will complete the data transfer. This line is active high. A low input on this line will insert wait-states into the processor's bus cycle to lengthen I/O or memory cycles so that it may complete its read or write transfer. This line should not be held low for no more than 2.5 microseconds.
/IOCHK	A1	I	I/O Channel Check: -/IOCHK provides the CPU with parity error information regarding the memory or devices using the I/O channel. This signal is active low. When this signal is active, an interrupt is generated to the CPU.
+OSC	B30	O	Oscillator: The OSC is a constant speed 14.31818MHz clock. This signal is not synchronous with the system clock and has a duty cycle of 50%.

continued on next page

1.72 64-pin 8-bit Bus Pinout (J2) (continued)

Symbol	Pin No.	Type	Name and Function
+ALE	B28	O	Address Latch Enable: This signal is used to latch valid addresses and memory decodes from the microprocessor. When used with AEN, this signal is available to the I/O channel to indicate valid microprocessor or DMA addresses. ALE is an active high signal and microprocessor addresses are latched on the falling edge (high to low) of the ALE signal.
TC	B27	O	Terminal Count: A pulse is put on this line to indicate that the current DMA transfer has reached the terminal count. This signal is active high.
/REFRESH	B19	O	Refresh: This signal is used to refresh dynamic ram and can be driven by a microprocessor on the I/O channel. This signal is active low. In the traditional PC/XT architecture this channel is also known as -DACK0.
/DACK1 /DACK3	B17 B15	O O	DMA Acknowledge 1 & 3 (Spare): DACK1 & DACK3 are used to acknowledge DMA requests which notifies the individual peripheral it has been granted a DMA cycle. These lines are active low.
/DACK2	B26	O	DMA Acknowledge 2 (Floppy): DACK2 is used to acknowledge DMA requests which notifies the individual peripheral it has been granted a DMA cycle. This line is active low.
+DRQ1 +DRQ3	B18 B16	I I	DMA Request Line 1 and 3 (Spare): These lines are individual asynchronous channel request lines input used by peripheral circuits to obtain DMA service. In the traditional XT architecture DRQ1 is unused and DRQ3 is used for a fixed disk controller. These lines are active high.

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1.72 64-pin 8-bit Bus Pinout (J2) (continued)

Symbol	Pin No.	Type	Name and Function
+DRQ2	B6	I	DMA Request Line 2 (Floppy): DRQ2 is an individual asynchronous channel request input used by the floppy disk controller to obtain DMA service. This line is active high.
+IRQ2 (IRQ9)	B4	I	Interrupt Request 2 (EGA/VGA): IRQ2 is an asynchronous input used to request interrupt service. An interrupt request is executed by raising IRQ2 (low to high) and holding it high until it is acknowledged (edge triggered mode), or holding IRQ2 at a high level until it is acknowledged (level triggered mode). This line is active high. In the <i>PC/II+</i> & <i>PC/II+i</i> architecture, this line is used by the video controller. In the traditional XT/AT architecture this channel is used by LPT2 and some network cards.
+IRQ3	B25	I	Interrupt Request 3 (Com2): IRQ3 is an asynchronous input used to request interrupt service. An interrupt request is executed by raising IRQ3 (low to high) and holding it high until it is acknowledged (edge triggered mode), or holding IRQ3 at a high level until it is acknowledged (level trigger mode). This line is active high. In the <i>PC/II+</i> , <i>PC/II+i</i> and traditional XT/AT architecture, this channel is used by the Com2 port and some network cards.
+IRQ4	B24	I	Interrupt Request 4 (Com1): IRQ4 is asynchronous input used to request interrupt service. An interrupt request is executed by raising IRQ4 (low to high) and holding it high until it is acknowledged (edge triggered mode), or holding IRQ4 at a high level until it is acknowledged (level triggered mode). This line is active high. In the <i>PC/II+</i> , <i>PC/II+i</i> and traditional XT/AT architecture, this channel is used by the Com1 port and some network cards.

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1.72 64-pin 8-bit Bus Pinout (J2) (continued)

Symbol	Pin No.	Type	Name and Function
+IRQ5	B23	I	Interrupt Request 5 (Spare): IRQ5 is an asynchronous input used to request interrupt service. An interrupt request is executed by raising IRQ5 (low to high) and holding it high until it is acknowledged (edge triggered mode), or holding IRQ5 at a high level until it is acknowledged (level triggered mode). This line is active high. In the <i>PC/II+</i> , <i>PC/II+i</i> and traditional XT/AT architecture, this channel is used by the fixed disk controller.
+IRQ6	B22	I	Interrupt Request 6 (Floppy Disk): IRQ6 is an asynchronous input used to request interrupt service. An interrupt request is executed by raising IRQ6 (low to high) and holding it high until it is acknowledged (edge triggered mode), or holding IRQ6 at a high level until it is acknowledged (level triggered mode). This line is active high. In the <i>PC/II+</i> , <i>PC/II+i</i> and traditional XT/AT architecture, this channel is used by the floppy disk controller.
+IRQ7	B21	I	Interrupt Request 7 (Printer Port): IRQ7 is an asynchronous input used to request interrupt service. An interrupt request is executed by raising IRQ7 (low to high) and holding it high until it is acknowledged (edge triggered mode), or holding IRQ7 at a high level until it is acknowledged (level triggered mode). This line is active high. In the <i>PC/II+</i> , <i>PC/II+i</i> and traditional XT/AT architecture, this channel is used by the parallel printer port (LPT1).
CLK	B20	O	Bus Clock: Clock is the processor clock. This clock is a square wave with a frequency of 12.5MHz or 16MHz (<i>PC/II+i</i> only). <i>Note: Special orders will allow boards to be shipped with a hardware strapped clock of 1/2 the System Clock.</i>
/IOR	B14	O	I/O Read: IOR instructs an I/O device to place data onto the I/O channel. This signal is active low.

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1.72 64-pin 8-bit Bus Pinout (J2) (continued)

Symbol	Pin No.	Type	Name and Function
/IOW	B13	O	I/O Write: IOW instructs an I/O device to read data off of the I/O channel. This signal is active low.
/MEMR	B12	O	Memory Read: MEMR instructs the memory to place data onto the I/O channel. The signal is active low.
/MEMW	B11	O	Memory Write: MEMW instructs the memory to read data off of the I/O channel. This signal is active low.
RESET	B2	O	Reset Drive: Reset Drv indicates that a reset condition is in progress. This signal is active high and is synchronized to the falling edge of CLK.
+5V	B0, B3 B29	I	VCC: Externally supplied +5V
GND	A0, B1 B10, B31	I/O	GND: Power return of power supply
<p>WARNING <i>The following pin assignments are NO LONGER USED AS POWER PINS DO NOT APPLY POWER TO THESE PINS!!!!</i></p>			
IRQ14 (No longer +12V)	B9	I	Interrupt Request 14 (Spare): IRQ14 is an asynchronous input used to request interrupt service. An interrupt request is executed by raising IRQ14 (low to high) and holding it high until it is acknowledged (edge triggered mode), or holding IRQ14 at a high level until it is acknowledged (level triggered mode). This line is active high. In the traditional AT architecture, this channel is used by the IDE fixed disk.
/DRQ16	B9	I	DMA Request Line 16: IRQ14, DRQ6 & DRQ7 are hardwired together as DRQ16.

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1.72 64-pin 8-bit Bus Pinout (J2) (continued)

WARNING

*Some of the following pin assignments are
NO LONGER USED AS POWER PINS
DO NOT APPLY POWER TO THESE PINS!!!!*

Symbol	Pin No.	Type	Name and Function
/0WS (No Longer /Card Select)	B8	O	Zero Wait States: In the traditional XT architecture, this pin was used for /Card Select. In the <i>PC/II+</i> , <i>PC/II+i</i> and traditional AT architecture, this pin is used for 0WS (zero wait states). This pin is active low.
/DACK16 (No Longer -12V)	B7	O	DMA Acknowledge 16 (Spare): DACK16 is used to acknowledge DMA requests which notifies the individual peripheral it has been granted a DMA cycle. These lines are active low. In the traditional XT and AT this pin was used for -12V or unused. /DACK6 & /DACK7 are logically ANDED together to generate /DACK16.
IRQ10 (No Longer -5V)	B5	I	Interrupt Request 10 (Spare): IRQ10 is an asynchronous input used to request interrupt service. An interrupt request is executed by raising IRQ10 (low to high) and holding it high until it is acknowledged (edge triggered mode), or holding IRQ10 at a high level until it is acknowledged (level triggered mode). This line is active high. In the traditional XT architecture, this channel is used for -5V. In the traditional AT architecture, this channel is unused.

Notes

1.80 16-bit Bus Expansion Interface (J3)

The *PC/II+* & *PC/II+i* also provide an expansion to a 16-bit Data Bus interface, in the form of the additional 10-pin single row header strip (J3) (1x10, on 0.100" [2.54mm] spacing).

Note: I/O cycles, with /BS16 selected as a 16-bit bus, must be qualified with /IOR and /IOW OR with the top bits (A15 to A19) addressing 00000hex.

Bus Termination Option

AC Bus termination provides termination close to the characteristic impedance of the signal line without exceeding the DC output current capabilities of the drivers. This increases data integrity and system reliability. A resistor-capacitor network of 40-60 ohms in series with 30-70pF can be connected between each bus signal and ground.

Bus Drive Current

All Bus signals except for the /BS16 signal can be driven with devices capable of providing 4mA sink current.

The /BS16 signal can be driven with devices capable of providing 10mA sink current.

Note: The /BS16 signal is equivalent to the /IOCS16 and /MEMCS16 signal.

For Bus timing, please refer to the "[References](#)" section of this manual.

1.81 16-bit Bus Header Pinout (J3)



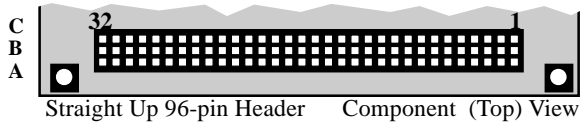
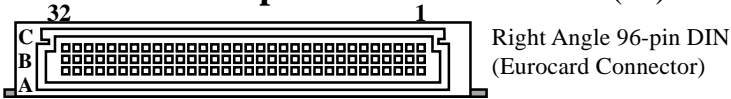
PC Bus Name	PC/II+ & PC/II+i (J3) Pin No.
/BS16	1
D15	2
D14	3
D13	4
D12	5
D11	6
D10	7
D9	8
D8	9
/SBHE	10

1.82 10-pin 16-bit Bus Expansion Pinout (J3)

Symbol	Pin No.	Type	Name and Function
/BS16	1	I	Bus Select 16: This signal indicates that an ISA bus peripheral wishes to execute a 16-bit I/O cycle. This signal has an active pull-up, so when not driven, the default I/O bus cycle is 8 bits. This signal is active low.
D15 to D8	2, 3, 4, 5, 6, 7, 8, 9	I/O	Bi-directional Data Bus: Data is input on these lines during memory, I/O, and interrupt acknowledge read cycles. Data is output on these lines during memory and I/O write cycles. These lines are active high.
/SHBE	10	O	System Byte High Enable: This signal indicates that data is being transferred on the upper byte of the 16-bit data bus (D8 to D15). This signal is active low.

Notes

2.00 96-Pin Peripheral I/O Connector (J1)



PIN	ROWS		
	A	B	C
1	VID-P3 (SB or VID)	VCC	GND
2	VID-P5 (SR)	VID-P0 (BLUE)	VID-FRM (VSYNC)
3	VID-P8*	VID-P1 (GREEN)	VID-LC (HSYNC)
4	VID-SCK	VID-P2 (RED)	VID-P9 (ANGREEN)
5	VID-M†	VID-GND	VID-P4 (INT or SG)
6	VID-P10 (ANBLUE)	VID-P6 (LD0)	VID-P7 (LD1)
7	VID-P11 (ANRED)	COM2-RI	COM1-RI
8	RESERVED	COM2-DTR	COM1-DTR
9	SPEAKER	COM2-CTS	COM1-CTS
10	PRN-SLCT	COM2-TXD	COM1-TXD
11	PRN-PE	COM2-RTS	COM1-RTS
12	PRN-BUSY	COM2-RXD	COM1-RXD
13	PRN-AKN	COM2-DSR	COM1-DSR
14	PRN-D7	COM2-DCD	COM1-DCD
15	PRN-D6	COM4-RX	FDD-DCHG
16	PRN-D5	COM4-TX	FDD-HS
17	PRN-D4	KBD-DATA	FDD-RDD
18	PRN-D3	KBD-CLK	FDD-WP
19	PRN-D2	PRN-SELECTIN	FDD-TRK0
20	PRN-D1	PRN-INIT	FDD-WE
21	PRN-D0	PRN-ERR	FDD-WD
22	PRN-STRB	PRN-AUTO	FDD-STP
23	SCSI-D0	SCSI-ATN	FDD-DIRC
24	SCSI-D1	SCSI-BSY	FDD-MD2
25	SCSI-D2	SCSI-AKN	FDD-DS1
26	SCSI-D3	SCSI-RST	FDD-DS2
27	SCSI-D4	SCSI-MSG	FDD-MD1
28	SCSI-D5	SCSI-SEL	FDD-IDX
29	SCSI-D6	SCSI-C/D	FDD-GND
30	SCSI-D7	SCSI-REQ	RESERVED
31	SCSI-DP	SCSI-I/O	FDD-RPM
32	/RESET	VCC	GND

*Note: J1A pin 3 can be connected to P8 instead of being connected to /ENAVEE.

†Note: J1A pin 5 can be connected to /BLANK instead of being connected to the M signal.

2.10 Video Interface

The Video Interface on the **PC/II+** & **PC/II+i** utilizes the Chips® 65530 Video Controller. This interface is compatible with the IBM-PS/2 Video Graphics Array (VGA).

The VGA Controller [I/O Address is 03B0h-03DFh](#) and utilizes [IRQ2 \(IRQ9\)](#).

The Video Interface includes a separate 512KByte* of Read/Write memory called the "Display Buffer or Character generator video RAM", in which the data to be displayed is stored. The Display Buffer is normally mapped into the CPU's address space at 0A0000h to 0BFFFFh.

**Note: Configurations using 256KByte or 1MByte, instead of the standard 512KByte, is available.*

The display controller incorporates high speed Local Bus Interface for improved performance. Optionally, the display memory may be linearly mapped in the private local bus memory space above the normal ISA 16MByte boundary.

2.11 LCD Control

megatel's PC/II+ & PC/II+i are unique in that they provide direct full panel LCD control as an integral part of the on-board video functions. Some of the features, which are part of the Chips® 65530 video controller chip, are as follows:

- IBM VGA and Register level compatibility.
- Enhanced backward compatibility to EGA™, CGA™, Hercules™, and MDA™ standards
- Interlaced and non-interlaced CRT Displays with resolutions of up to 1024x768 with 16 colors (a resolution of 800x600 with up to 256 colors) can be connected to the **PC/II+ & PC/II+i**.
- LCD, EL and Plasma panels with resolutions of: 640x200, 640x400, 640x480, 800x600, 1024x768, 1280x1024 can be connected to the **PC/II+ & PC/II+i**.
- Up to 64-level gray levels on monochrome LCD, EL and gas plasma panels
- Up to 185,193 colors on color TFT LCD, EL and gas plasma panels and up to 226,981 colors on color STN LCD panels.
- A single-screen panel or dual-screen panel (panels that are split into top and bottom halves) can be driven.
- Data can be sent to the panel in parallel 4 bits or 8 bits at a time or in series. 16-bit data can be sent when using the **megatel** Video Paddle Board*
- Vertical and Horizontal Compensation of displayed text or graphics images on a flat panel.
- SMARTMAP™ intelligent color to gray scale conversion
- Programmable polynomial based Frame Rate Control grey scale algorithm supports fast response "mouse quick" displays by reducing flicker without increasing panel vertical refresh rate.
- Integrated RAMDAC

**Note: For more information on the Video Paddle Board, please see the "PC/+v & PC/II+ Series Products User's Manual"*

2.12 LCD Driver Files

An LCD, EL or Gas Plasma display is, to the *PC/II+* & *PC/II+i* CMOS RAM SETUP, considered a "Special" Display Type. To use one of these displays, a software driver must be used to initialize (or set) the Chips® 65530 video controller registers to the values which correspond to the display being used.

The *PC/II+* & *PC/II+i* BIOS contains Generic LCD Software Drivers, in the form of a Table, that allow many of the popular LCD, EL and Gas Plasma displays to be used. An "LCD Driver File List", which contains our current list of Hex Settings, Panel Manufacturers and Pinouts* can be found in the "*65530 LCD Manual*", formerly entitled the "*PC/II+ LCD Manual*".

***WARNING:** *It is the user's responsibility to check for correctness in pinout.*

To implement one of the LCD Software Drivers, one must use the CMOS RAM SETUP. One of the fields in the CMOS RAM SETUP is the "Display Type". This should be set to "Special" when using an LCD, EL or Gas Plasma Display. A new field should appear beside the selected "Special" setting. Scroll through this field until you have reached the desired two-digit Hex Setting†.

†**Note:** *Be sure to save these settings when exiting the CMOS RAM SETUP.*

Intelligent dot matrix LCD panels do not require the same type of software drivers as do the LCD, EL and Gas Plasma displays. These types of panels are used via the printer port and with an ASCII software program, can output your message etc... .

Note: *For more information regarding the CMOS RAM SETUP, please see "[Real-Time Clock](#)" chapter.*

2.13 Some Compatible LCD Signal Names

Since there are no "standard" signal names for LCD, EL, and Gas Plasma displays, the following table lists some of the compatible signal names used by various panel manufacturers. For a more complete listing of compatible signal names, please read the "65530 LCD Manual", formerly entitled the "PC/II+ LCD Manual".

QTB/II	Sharp	Kyocera	Hitachi	Epson	Matsushita
SCK	CP2; CK; CKD†	CP	CL2; CP	XSCL*	/CLOCK
LC	CP1; LP	LOAD	CL1; LOAD	LP; YSCL	*HSYNC
FLM	S; YD	FRM	FLM	DIN	VSYNC
P0 to P3	UD3 to UD0	HD3 to HD0	UD3 to UD0	UD3 to UD0	DATA-03 to DATA-00
P4 to P7	LD3 to LD0	LD3 to LD0	LD3 to LD0	LD3 to LD0	DATA-E3 to DATA-E0
P8**	XCLK		R0		
P9 to P11	R0 to R2		R1 to R3		
M‡	M	DF	M; DF	FR	M
/BLANK‡	H.D; ENAB		DTMG		DISPTMG

***Note:** May not always be the case, please refer to the manufacturers specifications.

†Note: Unless used with the Video Paddle Board, the SCK signal has to be inverted by user.

‡Note: The PC/II+ & PC/II+i come with the M signal available. The PC/II+ & PC/II+i would have to be specially ordered to have the /Blank signal available INSTEAD of the M signal.

****Note:** The PC/II+ & PC/II+i come with the /ENAVEE (Enable VEE) signal available at the P8 pin. The PC/II+ & PC/II+i would have to be specially ordered to have the P8 signal (ie. a TFT LCD's R0 signal) available at this pin INSTEAD of the /ENAVEE signal.

2.14 LCD Portion of RTC Memory Map

Register Addresses		FUNCTION
Decimal	Hex	
075	4Bh	Reserved-LCD Signature
076	4Ch	Reserved-LCD Type Byte

2.15 96-pin Eurocard Connector: Video Section

Using VGA 65530 Video Controller with VGA Monitor

Symbol	Pin No.	Type	Name and Function
P11	A7	O	ANRED: Analog Red signal
P10	A6	O	ANBLUE: Analog Blue signal
P9	C4	O	ANGRN: Analog Green signal
FRM	C2	O	VSYNC: Vertical sync signal
LC	C3	O	HSYNC: Horizontal sync signal
VIDEO GND	B5	I/O	VIDEO GND: Video Ground

Using VGA 65530 Video Controller with EGA Monitor

Symbol	Pin No.	Type	Name and Function
P0	B2	O	BLUE: Primary Blue signal
P1	B3	O	GREEN: Primary Green signal
P2	B4	O	RED: Primary Red signal
P3	A1	O	SB: Secondary Blue signal (Monochrome)
P4	C5	O	SG: Secondary Green signal (Intensity)
P5	A2	O	SR: Secondary Red signal
FRM	C2	O	VSYNC: Vertical sync signal
LC	C3	O	HSYNC: Horizontal sync signal
VIDEO GND	B5	I/O	VIDEO GND: Video Ground

Using VGA 65530 Video Controller with STN LCD's

(See [Chart 1](#), next page)

Symbol	Pin No.	Type	Name and Function
P0	B2	O	Panel display data (Bottom screen)
P1	B3	O	Panel display data (Bottom screen)
P2	B4	O	Panel display data (Bottom screen)
P3	A1	O	Panel display data (Bottom screen)
P4	C5	O	Panel display data (Top screen)
P5	A2	O	Panel display data (Top screen)
P6	B6	O	Panel display data (Top screen)
P7	C6	O	Panel display data (Top screen)
M	A5	O	Panel AC signal
FRM	C2	O	Scanning start signal for panel
LC	C3	O	Data latch clock for panel
SCK	A4	O	Shift clock for panel
VIDEO GND	B5	I/O	VIDEO GND: Video Ground

Chart 1: Common Interfaces (pin assignments) and Settings

Below are commonly-used Panel & CRT interfaces and settings.

Signals Available From PC/II+ & PC/II+i Eurocard	Signals Available with megatel Adapter	Mono Single Panel	Mono Dual Panel	Color TFT 4-bit Pack*	Color STN 4-bit	Color STN Extended 4-bit Pack*	Color STN DD 16-bit Interface*	CRT Signals‡
P0	P0 (PNL0)	D0	UD3	B0	B2...	R0-G0...	UG1...	BLUE
P1	P1 (PNL1)	D1	UD2	B1	R3...	B0-R1...	UB1...	GREEN
P2	P2 (PNL2)	D2	UD1	B2	G3...	G1-B1...	UR2...	RED
P3	P3 (PNL3)	D3	UD0	B3	B3...	R2-G2...	UG2...	B (VID)
P4	P4 (PNL4)	D4	LD3	G0	R4...	B2-R3...	LG1...	G (INT)
P5	P5 (PNL5)	D5	LD2	G1	G4...	G3-B3...	LB1...	SR
P6	P6 (PNL6)	D6	LD1	G2	B4...	R4-G4...	LR2...	
P7	P7 (PNL7)	D7	LD0	G3	R5...	B4-R5...	LG2...	
---	LP0† (PNL8)	---	UD7	---	R0...	---	UR0...	
---	LP1† (PNL9)	---	UD6	---	G0...	---	UG0...	
---	LP2† (PNL10)	---	UD5	---	B0...	---	UB0...	
---	LP3† (PNL11)	---	UD4	---	R1...	---	UR1...	
---	LP4† (PNL12)	---	LD7	---	G1...	---	LG1...	
---	LP5† (PNL13)	---	LD6	---	B1...	---	LB1...	
---	LP6† (PNL14)	---	LD5	---	R2...	---	LR2...	
---	LP7† (PNL15)	---	LD4	---	G2...	---	LG2...	
P8	P8	---	---	R0	---	SHFCLKU	---	
P9	P9	---	---	R1	---	---	---	ANGREEN
P10	P10	---	---	R2	---	---	---	ANBLUE
P11	P11	---	---	R3	---	---	---	ANRED
SCK	SCK	CL2	CL2	CL2	CL2	SHFCLKL	CL2	
M	M	M	M	M	M	M	M	
FLM	FLM	FLM	FLM	FLM	FLM	FLM	FLM	VSYNC
LP	LP	LP	LP	LP	LP	LP	LP	HSYNC

Notes:

* These are the starting signal names of the "pack".

† These are Latched P0 to P7 signals using SCK active high edge.

‡ Not all of these signals are used at one time.

2.20 Parallel Printer Port

The *PC/II+* & *PC/II+i* bi-directional Parallel Printer Port is part of the Intel® 82360SL chip, which is compatible with the standard PS/2-style printer interface. The IEEE STD1284 standard signaling method for a bi-directional parallel peripheral interface for personal computers is used.

The printer port uses Pins A10 - A22 and B19 - B22 of Eurocard Connector J1 (8 data lines, 5 status inputs, and 4 control outputs).

The status inputs can be read from bits 3 to 7 of [I/O Port 379h](#).

The control outputs are set by writing to Bits 0-3 of [I/O Port 37Ah](#), and can also be read back to determine the actual logic levels on the outputs (as opposed to the logic values written to Port 37Ah). The control lines are open-collector outputs with internal 4.7kΩ pullups.

The eight data bits are written to the latch at [I/O Port 378h](#). Reading Port 378h returns the actual state of the data outputs. The data lines are 3-state TTL outputs.

Bi-directional operation of the Printer Port is achieved by setting Bit 5 of the Control Register (Port 37Ah). When Bit 5 is set (Bit 5=1), the data lines are inputs. When Bit 5 is not set (Bit 5=0), the data lines are outputs.

The interrupt from the Parallel Printer Interface may be disabled under software control, calling [IRQ7](#) to be used on the PC Bus. Clearing Bit 4 of Port 37Ah disables the printer interrupt, while setting Bit 4 enables the interrupt from the printer port. To receive a printer interrupt, IRQ7 must be unmasked in the 8259.

2.21 96-pin Eurocard Connector: Printer Section

Symbol	Pin No.	DB25	Type	Name and Function
SLCT	A10	13	I	Select: Indicates the printer is selected. This signal is active high.
PE	A11	12	I	Paper End: Indicates the printer has sensed the end of paper. This signal is active high.
/BUSY	A12	11	I	Busy: Indicates that the printer is busy and cannot accept data. This signal is active low.
/AKN	A13	10	I	Acknowledge: When active the printer has received the character (data) and is ready to accept another. This signal is active low.
D7, D6, D5, D4, D3, D2, D1, D0	A14, A15, A16, A17, A18, A19, A20, A2	9, 8, 7, 6, 5, 4, 13, 2	O	Data Bit 7 to 0: Data is output on these lines to the printer. These lines are active high.
STRB	A22	1	O	Strobe: Clocks data to the printer with a 0.5 microsecond (minimum) pulse. This signal is active high. Valid data must be present for a minimum of 0.5 microseconds prior to and after the strobe pulse.
/SELECTIN	B19	17	O	Select in: Selects the printer. This signal is active low.
/INIT	B20	16	O	Initialize Printer: This signal uses a 50 microsecond pulse (minimum) to initialize the printer. This signal is active low.
/ERR	B21	15	I	Error: When this signal is active, it indicates an error has been encountered. This signal is active low.
/AUTO	B22	14	O	Auto Feed XT: When active, it causes the printer to line-feed after a line is printed. This line is active low.
GND	C1/C32	18, 19, 20, 21, 22, 23, 24, 25	I/O	Ground: 0V

2.30 Floppy Disk Interface

The Floppy Disk interface of the *PC/II+* & *PC/II+i* uses the WD37C65 Floppy Disk Controller chip together with custom logic for write data pre-compensation, drive and motor select functions. With the standard BIOS software, one or two double-density, single- or double-sided 5.25-inch or 3.5-inch floppy disk drives can be connected.

[DMA Channel 2](#) is used in conjunction with data transfers between the main memory of the *PC/II+* & *PC/II+i* and the 37C65. The interrupt output from the 37C65 drives [IRQ6](#) and the floppy adapter occupies [I/O Addresses 3F0h-3F7h](#)

A total of 4 outputs are available for drive select (DSEL) and motor select (MTR) functions. Normally the DSEL0 and DSEL1 outputs (J14-14 and -12) are used to select the drive to be accessed, and MTR0 and MTR1 (J14-10 and -16) enable the spindle motor on the drive.

megatel's BIOS supports all four types of IBM PC drives. You can format the drives as 360kB, 720kB, 1.2MB, or 1.44MB drives. The proper methods of formatting are outlined in the PC DOS, Microsoft DOS and DR DOS manual. Normally the DSEL0 and DSEL1 outputs are used to select the drive to be accessed, and MTR0 and MTR1 enable the spindle motor on the drive. The /RPM output is used to change the spindle motor speed of high density drives to allow the reading of low density media (RPM=1 for 300 RPM in 360kB mode and RPM=0 for 360 RPM in 1.2MB mode).

NOTES:

1. Some disk drives may have to be reconfigured when used with a twisted cable, different drive speeds and/or whether the drive is used as Drive A or Drive B. Reconfiguration is done by moving the jumpers that are physically on the disk drive. For proper jumper settings, please refer to the manual that came with your drive.
2. The default setting for the "Floppy" option in the CMOS RAM SETUP is for a 3.5" 1.44MB Floppy Disk. This will allow the reading of 720kB, 1.2MB, and 360kB disks--but will not allow formatting to occur. To enable formatting, please set the "Floppy" option in the CMOS RAM SETUP, to the drive size you are using. For more information regarding the CMOS RAM SETUP, please see the "Real-Time Clock" chapter.

2.31 96-pin Eurocard Connector: Floppy Disk Section

Symbol	Pin No.	HDR	Type	Name and Function
/DCHG	C15	34	I	Disk Changed: When active, this signal indicates that the drive door is open or that the diskette has been changed since the last drive selection. This signal is active low.
/HS	C16	32	O	Head Select: This signal selects the head side of the floppy disk that is being read or written. When high it selects side 0 and when low it selects side 1. This signal is active low.
/RDD	C17	30	I	Read Disk Data: When active, this signal reads data from the disk media. Data is read on the falling edge of the encoded data pulse. This signal is active low.
/WP	C18	28	I	Write Protect: This signal senses the status from the disk drive and when active, indicates that the disk is write protected. This signal is active low.
/TRK0	C19	26	I	Track 0: This signal senses the status from the disk drive and when active, indicates when the head is positioned over the track 0. This signal is active low.
/WE	C20	24	O	Write Enable: Just prior to writing on the diskette, this line becomes active to allow current to flow through the write head. This line is active low.
/WD	C21	22	O	Write Data: When active, this signal writes to the disk media. Data is written on the falling edge of the encoded data pulse. This signal is active low.
/STP	C22	20	O	Step Pulse: This signal issues an active pulse to move the drive head from track to track. This signal is active low.
/DIRC	C23	18	O	Direction: This signal determines the direction of the head stepper motor. When this signal is high, the direction is outward. When this signal is low, the direction is inward. This signal is active low.
/MD2	C24	16	O	Motor On Drive 2: When active, drive 2 has its motor enabled. This signal is active low.
/DS1	C25	14	O	Drive Select (Drive 1): When this signal is active, it selects drive 1 to read and write data. This signal is active low.
/DS2	C26	12	O	Drive Select (Drive 2): When this signal is active, it selects drive 2 to read and write data. This signal is active low.
/MD1	C27	10	O	Motor On Drive 1: When this signal is active, drive 1 has its motor enabled. This signal is active low.
/IDX	C28	8	O	Index: This signal senses the status from the disk drive and when active indicates the head is positioned over the beginning of a track marked by an index hole. This signal is active low.
/RPM	C31	2	I	Revolutions Per Minute: Used with dual speed drives. When this signal is active, it reduces the spindle speed from the nominal 360RPM to 300RPM. This signal is active low.
GND	C29	6 & Odd#s	I/O	Ground: 0V

2.40 SCSI Interface

The *PC/II+* & *PC/II+i* utilize the 5380 SCSI compatible Controller to provide a SCSI interface.

The SCSI port uses pins A23 to A30 and B23 to B31 of the 96-pin Eurocard Connector J1.

The SCSI Controller I/O Address is 2B0h to 2BFh; Interrupt IRQ15 and DMA 0.

The *PC/II+* & *PC/II+i* also uses software drivers to enable the use of SCSI hard drives as well as other audio and optical storage devices such as CD ROMs.

This SCSI interface is ASPI compatible.

*Note: For more information regarding the software and formatting, please refer to your SCSI Software Guide and the **READ.ME** file on the "Megatel PC/II+ / PC/II+i Distribution Diskette".*

2.41 96-pin Eurocard Connector: SCSI Section

Symbol	Pin No.	DB25	Type	Name and Function
/D0, /D1, /D2, /D3, /D4, /D5, /D6, /D7	A23, A24, A25, A26, A27, A28, A29, A30	8, 21, 22, 10, 23, 11, 12, 13	I/O	Bi-directional Data Bus: Data is input on these lines during the I/O read cycle and is output on these lines during an I/O write cycle. These data lines are active low.
/DP	A31	20	I/O	Bi-directional Data Bus Parity: Data parity is odd. This signal is active low.
/ATN	B23	17	I/O	Attention: Indicates an attention condition. This signal is received in the Target role and is driven by an Initiator. This signal is active low.
/BSY	B24	6	I/O	Busy: When active, this signal indicates that the SCSI Bus is being used. It can be driven by both the Initiator and the Target device. This line is active low.
/AKN	B25	5	I/O	Acknowledge: When driven by an initiator, indicates acknowledgement of a -REQ/-AKN data-transfer handshake. As the Target, this signal is received as a response to the -REQ signal. This signal is active low.
/RST	B26	4	I/O	SCSI Bus Reset: When this signal is active, it indicates a SCSI Bus RESET condition. This signal is active low.
/MSG	B27	2	I/O	Message: This signal is driven by the Target during the Message phase. This signal is received by the Initiator. This signal is active low.
/SEL	B28	19	I/O	Select: This signal is used by an Initiator to select a Target, or used by a Target to reselect an Initiator. This signal is active low.
/C/D	B29	15	I/O	Control/Data: This signal is driven by the Target and indicates whether Control information or Data information is on the Data Bus. This signal is received by the Initiator. This signal is active low.
/REQ	B30	1	I/O	Request: When driven by a Target, this line indicates a request for a -REQ/-AKN data-transfer handshake. This signal is received by the Initiator. This signal is active low.
/I/O	B31	3	I/O	Input/Output: Driven by the Target, this signal controls the direction of data movement on the SCSI Bus. This signal is also used to distinguish between Selection and Reselection phases. This signal is active low.
GND	C1/C32	7, 9, 14, 16, 18, 24	I/O	Ground: 0V
TERM	---	25	I/O	Terminal Power (+5V via a diode)

2.50 Serial Communications Ports

The *PC/II+* & *PC/II+i* 16C450 Asynchronous Communications Elements (ACE) are part of the Intel® 82360SL which provides two full IBM compatible RS-232 serial ports (Com1 and Com2).

On-board the *PC/II+* & *PC/II+i*, are line drivers and receivers with RS-232C signal levels and a Maxim 7660 Monolithic Voltage Converter which supplies negative voltage to the RS-232C drivers.

2.51 Com1: Primary Communications Port

The interrupt from Channel 1 (Com1) drives [IRQ4](#) on the interrupt controller. Com1 can be found at [I/O Address 03F8h-03FFh](#).

2.52 Com2: Secondary Communications Port

The interrupt from Channel 2 (Com2) drives [IRQ3](#) on the interrupt controller. Com2 can be found at [I/O Address 02F8h-02FFh](#).

The interrupts IRQ3 and IRQ4 can be masked at the interrupt controller.

Note: For other Communication options, such as [Com4](#), please refer to the "[Auxiliary I/O](#)" chapter.

2.53 96-pin Eurocard Connector: Com1 RS-232 Section

Symbol	Pin No.	DE9	Type	Name and Function
/RI	C7	9	I	Com1-Ring Indicator: When this signal is active, it indicates that a ringing signal is being received by the Modem or Data set. This signal is active low.
/DTR	C8	4	O	Data Terminal Ready: When this signal is active, it indicates that the Com port is ready to receive. This signal is active low.
/CTS	C9	8	I	Clear To Send: When this signal is active, it indicates that the remote device is ready to transmit. This signal is active low.
TXD	C10	3	O	Transmit Data (Sout-Serial Output): This signal serially transmits data to the communication link. This signal is set to a logic level 1 upon a Master Reset.
/RTS	C11	7	O	Request To Send: When this signal is active, it indicates that the Asynchronous Communication Element (ACE) that it is ready to transmit data. This signal is active low.
RXD	C12	2	I	Receive Data (Sin-Serial Input): This signal serially receives data from the communications link.
/DSR	C13	6	I	Data Set Ready: This signal is used by the remote device to indicate that it is ready to establish a link and transfer data with the ACE. This signal is active low.
/DCD	C14	1	I	Data Carrier Detect (RLSD-Receiver Line Signal Detect): When this signal is active, it indicates that the local set has detected a data carrier or signal which meets its signal quality conditions. This signal is active low.
GND	C1/ C32	5	I/O	Ground: 0V

2.54 96-pin Eurocard Connector: Com2 RS-232 Section

Symbol	Pin No.	DE9	Type	Name and Function
/RI	B7	9	I	Com2-Ring Indicator: When this signal is active, it indicates that a ringing signal is being received by the Modem or Data set.
/DTR	B8	4	O	Data Terminal Ready: When this signal is active, it indicates that the Com port is ready to receive. This signal is active low.
/CTS	B9	8	I	Clear To Send: When this signal is active, it indicates that the remote device is ready to transmit. This signal is active low.
TXD	B10	3	O	Transmit Data (Sout-Serial Output): This signal serially transmits data to the communication link. This signal is set to a logic level 1 upon a Master Reset.
/RTS	B11	7	O	Com2-Request To Send: When this signal is active, it indicates that the Asynchronous Communication Element (ACE) that it is ready to transmit data. This signal is active low.
RXD	B12	2	I	Receive Data (Sin-Serial Input): This signal serially receives data from the communications link.
/DSR	B13	6	I	Data Set Ready: This signal is used by the remote device to indicate that it is ready to establish a link and transfer data with the ACE. This signal is active low.
/DCD	B14	1	I	Com2-Data Carrier Detect (RLSD-Receiver Line Signal Detect): When this signal is active, it indicates that the local set has detected a data carrier or signal which meets its signal quality conditions. This signal is active low.
GND	C1/ C32	5	I/O	Ground: 0V

2.60 Auxiliary I/O

2.61 96-pin Eurocard Connector: Speaker Section

The combination of the [Timer 2 Gate control bit](#) and the [Speaker Data bit](#), allow complex waveforms to be generated on the speaker output.

Symbol	Pin No.	Type	Name and Function
SPEAKER	A9	O	Speaker: This signal comes from a (SPKR) driver circuit and is designed to be used with a Piezo Electric Transducer.
GND	C1/C32	I/O	Ground: 0V

2.62 96-pin Eurocard Connector: Reset Section

This line should be driven with an open-collector or mechanical switch.

Symbol	Pin No.	Type	Name and Function
/RESET	A32	I	Reset: When this signal is in its active state, it results in a hardware reset of the <i>PC/II+</i> & the <i>PC/II+i</i> . This line is active low.

2.63 96-pin Eurocard Connector: Keyboard Section

The keyboard interface is designed to accept a standard XT-compatible or auto-switching serial keyboard. The keyboard port is found at [Port 60h](#) and drives [IRQ1](#). *Note: Pins not listed in the chart below are not connected.*

Symbol	Pin No.	5-pin DIN	6-pin Mini	Type	Name and Function
DATA	B17	2	1	I/O	Bi-directional Serial Data: This is the serial data line for the keyboard.
CLOCK	B18	1	5	I/O	Bi-directional Clock: This is the clock line used to synchronize data transmission from the keyboard to the <i>PC/II+</i> & <i>PC/II+i</i> .
+5V	B1/ B32	5	4	I/O	Vcc: +5V
GND	C1/ C32	4	3	I/O	Ground: 0V

2.64 Com4

The *PC/II+* & *PC/II+i* also provides a Com4, which is an "always ready" RS-232 serial port. The BIOS is programmed to handle the Com4 serial port through standard BIOS Calls (INT 14h) with 8-data bits, 1-stop bit and protocol lines always ready. The standard IBM baud rates of 2400, 4800 and 9600 are supported. Any other baud rate mode is defaulted to 19200. Com4 is not compatible if one talks to the port directly. Com4 is found at [I/O Address 0074h](#).

Symbol	Pin No.	DE9	Type	Name and Function
/RI	---	9	I	Com4 Ring Indicator: This channel indicates that a ring signal is being received by the Modem or Data set. This signal is active low.
/DTR	---	4	O	Data Terminal Ready: When this signal is active, it indicates that the Com port is ready to receive. This signal is active low.
/CTS	---	8	I	Clear To Send: When this signal is active, it indicates that the remote device is ready to transmit. This signal is active low.
TXD	B16	3	O	Transmit Data: This line Transmits Data serially.
/RTS	---	7	O	Request To Send: When this signal is active, it indicates that the Com port is ready to send data. This signal is active low.
RXD	B15	2	I	RS-232 Receive Data: This line Receives Data serially.
/DSR	---	6	I	Data Set Ready: This signal is used by the remote device to indicate that it is ready to send data. This signal is active low.
/DCD	---	1	I	Data Carrier Detect: When this signal is active, it indicates that the local set has detected a data carrier signal. This signal is active low.
GND	---	5	I/O	Ground: 0V

2.70 Other I/O Pinouts & Descriptions

2.71 96-pin Eurocard Connector: Reserved Pins

Symbol	Pin No.	Type	Name and Function
RESERVED	A8	I/O	<i>RESERVED: DO NOT USE</i>
RESERVED	C30	I/O	<i>RESERVED: DO NOT USE</i>

2.72 96-pin Eurocard Connector: Power Supply Section

Symbol	Pin No.	Type	Name and Function
VCC	B1, B32	I/O	+5V: +/-5%
GND	C1, C32 B5, C29	I/O	Ground: 0V

Note: The voltage Rise Time should be from +2V to +5V within 10ms.

3.00 ISA High Integration Ethernet Controller

The Intel®82595 Ethernet Controller is a highly integrated LAN (Local Area Network) controller, that is used in networking applications.

The **PC/II+** & **PC/II+i** pulls the Attachment Unit Interface (AUI) port signals and the Twisted Pair Ethernet (TPE) port signals to a 10-pin header (2x5 on 0.100" [2.54mm] spacing). When connected to the **megatel** QTB/104 or QTB/104AT*, the TPE port signals are pulled to a 10BASE-T Connector (RJ-45) and the AUI port signals are pulled to a 16-pin header. Power for the AUI port would be provided externally to a 4-pin AUI power connector on the QTB/104 or QTB/104AT.

**Note: The QTB/104 and QTB/104AT are transition (break-out) accessory boards. For more information on "QTB's" read the "QTB Manual".*

The AUI port can be connected to an Ethernet Transceiver cable drop to provide a fully compliant IEEE 802.3 AUI interface. The AUI port can also be connected to a transceiver to provide a fully compliant IEEE 802.3 10BASE2 (Cheapernet) interface. The TPE port provides a fully compliant IEEE 10BASE-T interface.

Depending on which medium is active, the AUI or TPE interface is automatically enabled. This automatic selection can be overwritten by software configuration. The TPE interface also features a polarity fault detection and correction circuit which detects and corrects a polarity error on the receive twisted pair wire, the most common wiring fault in twisted pair networks.

Ethernet can be found at [I/O Addresses 0300h-030Fh](#) and drives [IRQ11](#).

For proper operation of the Ethernet option, **megatel's** integrated network BIOS would have to be used.

3.10 Ethernet 10-pin Header

Symbol	Pin No.	10 BASE-T	AUI DE15	Type	Name and Function
iCLN	1	--	9	I	Negative CLSN: This is the negative input to a differential amplifier connected to the CLSN pair of the AUI cable (Collision In B)
iCLSN	2	--	2	I	Positive CLSN: This is the positive input to a differential amplifier connected to the CLSN pair of the AUI cable (Collision In A)
RD-	3	6	--	I	Receive Data-: Active low Manchester Encoded data received from the twisted pair
RD+	4	3	--	I	Receive Data+: Active high Manchester Encoded data received from the twisted pair
iRCV	5	--	12	I	Negative RCV: The negative input to a differential amplifier connected to the RCV pair of the AUI cable (Data In B). It is driven with 10Mb/s Manchester Encoded data.
iRCV	6	--	5	I	Positive RCV: The positive input to a differential amplifier connected to the RCV pair of the AUI cable (Data In A). It is driven with 10Mb/s Manchester Encoded data.
TD-	7	2	--	O	Transmit Data Invert: Twisted Pair Output Driver. Active low Manchester Encoded data with embedded pre-distortion information to be transmitted onto the twisted pair.
TD+	8	1	--	O	Transmit Data: Twisted Pair Output Driver. Active high Manchester Encoded data with embedded pre-distortion information to be transmitted onto the twisted pair.
iTRMT	9	--	10	O	Negative TRMT: Negative side of the differential output driver pair that drives 10Mb/s Manchester Encoded data on the TRMT pair of the AUI cable (Data Out B).
iTRMT	10	--	3	O	Positive TRMT: Positive side of the differential output driver pair that drives 10Mb/s Manchester Encoded data on the TRMT pair of the AUI cable (Data Out A).
GND	--	--	1, 4, 6, 8, 11, 14	I/O	Ground: 0V
+12V	--	--	13	I/O	Power: +12V

Notes: Pins not listed are not connected. There is a 3-1/2" floppy-styled power connector on the QTB/104 and on the QTB/104AT which allows the connection of AUI power of +12V and GND.

4.00 *Flashd*

Non-Volatile On-board Solid State Disk

The custom *PC/II+* & *PC/II+i* can be configured with a 1MByte or 2MByte non-volatile Solid State Disk. All required programming voltages are provided on-board. Reading and writing to the disk is accomplished with **megatel** drivers.

*Note: For the procedure on programming the on-board solid state disk, please read the **READ.ME** file on the "Megatel PC/II+ / PC/II+i Distribution Diskette"*

5.00 I/O Addresses

Standard I/O Map

Address (in Hex)	I/O Device Function
0000-000F	DMA Controller 1
0010-001F	Aliased
0020-002F	Interrupt Controller 1
0030-003F	RESERVED
0040-004F	Timer
0050-005F	Aliased
0060-006F	Keyboard & System Control
0070-0071	RTC Control and Data Port
0072-0073	RESERVED
0074	COM4
0075-007F	RESERVED
0080-008F	DMA Page Registers
0090-009F	RESERVED
00A0-00BF	Interrupt Controller 2
00C0-00DF	DMA Controller 2
00E0-00EF	PC BUS
00F0-00FF	RESERVED
0100-016F	PC BUS
0170-017F	RESERVED
0180-01EF	PC BUS
01F0-01FF	RESERVED
0200-0277	PC BUS
0278-027F	Parallel Printer Port 2
0280-02AF	PC BUS
02B0-02B7	SCSI Controller
02B8-02BF	Aliased
02C0-02F7	PC BUS
02F8-02FF	Serial Port 2 (COM 2)
0300-030F	Ethernet
0310-035F	PC BUS
0360-036F	RESERVED
0370-0377	PC BUS
0378-037F	Parallel Printer Port 1
0380-03AF	PC BUS
03B0-03DF	VGA Video Controller /Printer Adapter
03E0-03EF	PC BUS
03F0-03F7	Floppy Disk Adapter
03F8-03FF	Serial Port 1 (COM 1)

***Note:** A 10-bit significance in port addresses cause port aliasing at regular I/O address intervals. With the exception of the Video Controller, all I/O Addresses are defaults (set in the RTC) and may be disabled by moving to any unused location (which will allow the newly-freed location to be used on the bus). Also see "[8-bit Bus Interface](#)" chapter.

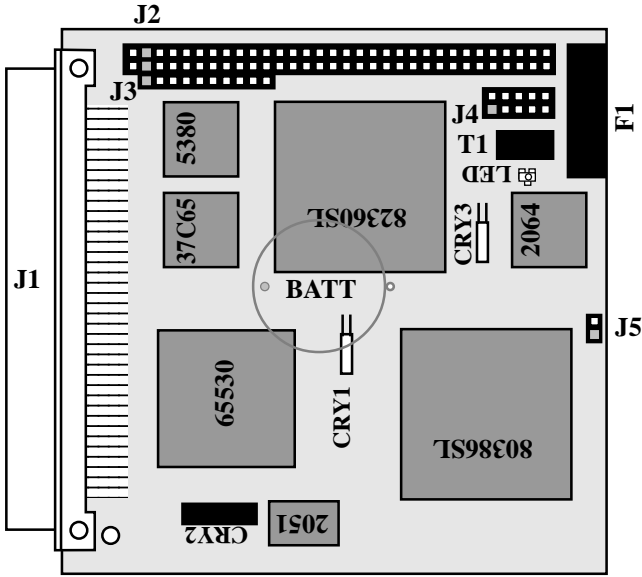
6.00 Parts Lists & Parts Layouts

6.10 PC/II+ Parts List

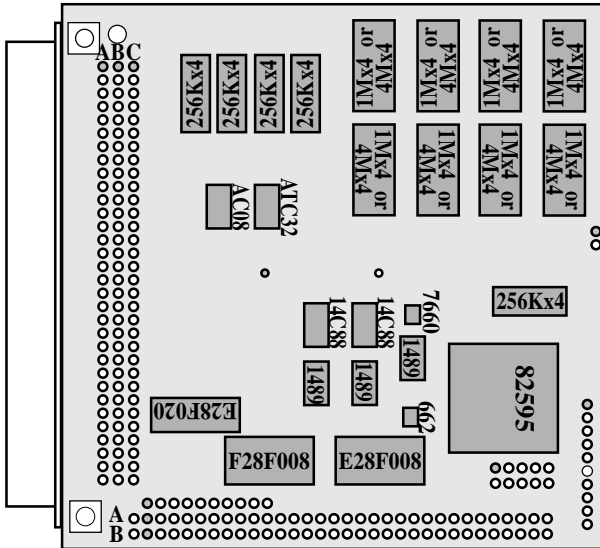
Part	Particulars
B: PC/II+	1 - PC/II+ PCB
B: BATT	1 - 3.0V Lithium Battery
C: 220	3 - 22pf Capacitors
C: 104	40 - 0.1 μ f Capacitors
C: 106	13 - 10 μ f Capacitors
D: BAV74	3 - Dual-diode (series)
D: BAV99	4 - Dual-diode (common cathode)
D: LED-G	1 - LED
F: FL1046	1 - Filter
J: 96MR/ADIN	1 - 96-pin DIN Eurocard Connector
J: 2x32	1 - 64-pin Bus Header
J: 1x10	1 - 10-pin Bus Extension Strip
J: 2x5	1 - 20-pin Ethernet Header
R: 270	10 - 27 Ω Resistors 5%
R: 56R2	2 - 56.2 Ω Resistors 1%*
R: 750	2 - 75 Ω Resistors 5%
R: 78R0	2 - 78 Ω Resistors 1%*
R: 182R0	2 - 182 Ω Resistors 1%*
R: 100R0	1 - 100 Ω Resistor 1%*
R: 221	7 - 220 Ω Resistor 5%
R: 102	7 - 1K Ω Resistor 5%
R: 104	1 - 10K Ω Resistor 5%
T: ST7033	1 - Isolated Transformer
U: 82386SL	1 - Microprocessor SuperSet
U: 82360SL	1 - ISA Peripheral I/O SuperSet Subsystem
U: MT4C4M4B1	4 or 8 - 4Mx4 DRAM (if installed)
U: E28F020	1 - 2Mbit (256KB) Flash ROM
U: E28F008	1 - 8Mbit (1MB) Flash ROM (if installed)
U: F28F008	1 - 8Mbit (1MB) Flash ROM (if installed)
U: ICD2051	1 - Dual Programmable Clock Oscillator
U: 2064	1 - LCA
U: 37C65	1 - Floppy Disk Controller
U: 5380	1 - SCSI Controller
U: 14C88	2 - RS-232 Drivers
U: 1489	3 - RS-232 Receivers
U: 7660	1 - Voltage Converter
U: 65530	1 - Video Controller
U: MT4C4256	5 - 256Kx4 DRAM (if installed)
U: MT4C4001J	4 or 8 - 1Mx4 DRAM (if installed)
U: 74HC32	1 - 2 input OR Gate
U: 74AC08	1 - 2 input AND Gate
U: 662	1 - +12V Flash Charge Pump

*Note: Two resistors may be used instead of one single resistor.

6.11 PC/II+ Parts Layout



PC/II+ Parts Layout for the Component (top) Side



PC/II+ Parts Layout for the Solder (bottom) Side

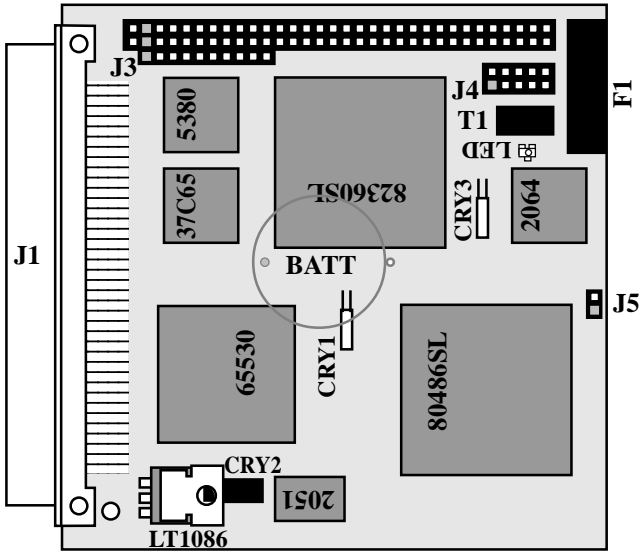
■ or ● = Pin 1

6.20 PC/II+i Parts List

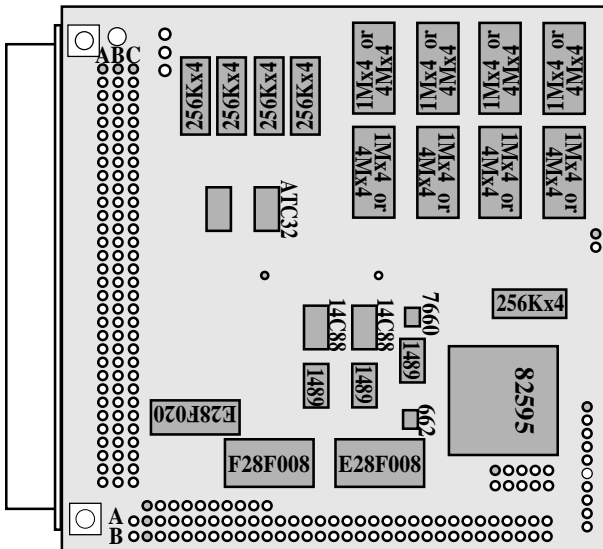
Part	Particulars
B: PC/II+i	1 - PC/II+i PCB
B: BATT	1 - 3.0V Lithium Battery
C: 220	3 - 22pf Capacitors
C: 104	40 - 0.1 μ f Capacitors
C: 106	13 - 10 μ f Capacitors
D: BAV74	3 - Dual-diode (series)
D: BAV99	4 - Dual-diode (common cathode)
D: LED-G	1 - LED
F: FL1046	1 - Filter
J: 96MR/ADIN	1 - 96-pin DIN Eurocard Connector
J: 2x32	1 - 64-pin Bus Header
J: 1x10	1 - 10-pin Bus Extension Strip
J: 2x5	1 - 20-pin Ethernet Header
R: 270	10 - 27 Ω Resistors 5%
R: 56R2	2 - 56.2 Ω Resistors 1%*
R: 750	2 - 75 Ω Resistors 5%
R: 78R0	2 - 78 Ω Resistors 1%*
R: 182R0	2 - 182 Ω Resistors 1%*
R: 100R0	1 - 100 Ω Resistor 1%*
R: 221	7 - 220 Ω Resistor 5%
R: 102	7 - 1K Ω Resistor 5%
R: 104	1 - 10K Ω Resistor 5%
T: ST7033	1 - Isolated Transformer
U: 82486SL	1 - Microprocessor SuperSet
U: 82360SL	1 - ISA Peripheral I/O SuperSet Subsystem
U: MT4C4M4B1	4 or 8 - 4Mx4 DRAM (if installed)
U: E28F020	1 - 2Mbit (256KB) Flash ROM
U: E28F008	1 - 8Mbit (1MB) Flash ROM (if installed)
U: F28F008	1 - 8Mbit (1MB) Flash ROM (if installed)
U: ICD2051	1 - Dual Programmable Clock Oscillator
U: 2064	1 - LCA
U: 37C65	1 - Floppy Disk Controller
U: 5380	1 - SCSI Controller
U: 14C88	2 - RS-232 Drivers
U: 1489	3 - RS-232 Receivers
U: 7660	1 - Voltage Converter
U: 65530	1 - Video Controller
U: LT1086CT-3.3	1 - 1.5A, 3.3V Voltage Regulator
U: MT4C4256	5 - 256Kx4 DRAM (if installed)
U: MT4C4001J	4 or 8 - 1Mx4 DRAM (if installed)
U: 74HC32	1 - 2 input OR Gate
U: 74AC08	1 - 2 input AND Gate
U: 662	1 - +12V Flash Charge Pump

*Note: Two resistors may be used instead of one single resistor.

6.21 PC/II+i Parts Layout J2



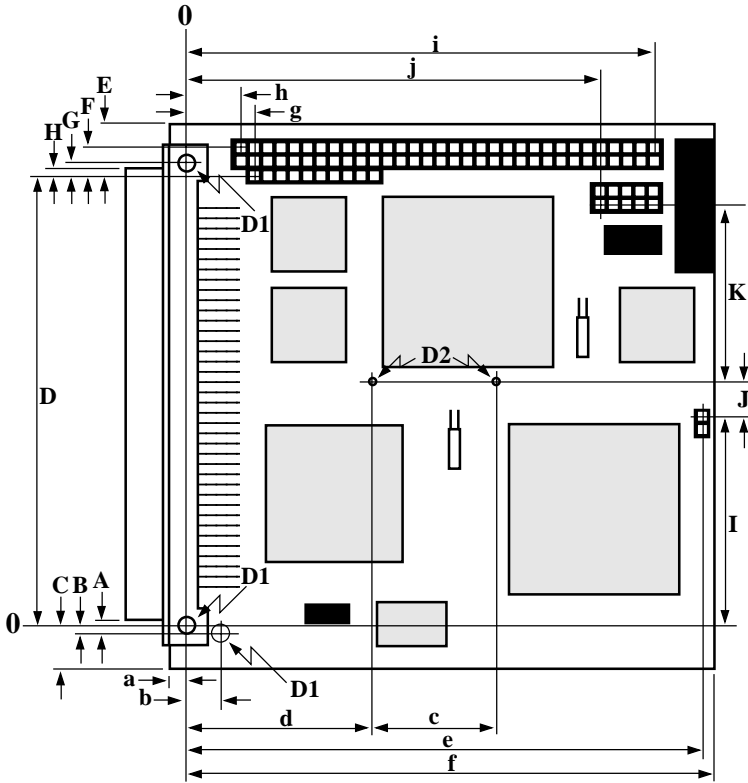
PC/II+i Parts Layout for the Component (top) Side



PC/II+i Parts Layout for the Solder (bottom) Side

■ or ○ = Pin 1

7.00 PC/II+ & PC/II+i Mechanical Specifications



A	0.010" (0.25)	a	0.100" (2.54)
B	0.020" (0.51)	b	0.190" (4.83)
C	0.225" (5.72)	c	0.805" (20.45)
D	3.400" (86.36)	d	1.320" (33.54)
E	0.325" (8.26)	e	3.775" (95.89)
F	0.200" (5.08)	f	3.850" (97.79)
G	0.100" (2.54)	g	0.400" (10.16)
H	0.010" (0.25)	h	0.300" (7.62)
I	1.575" (40.01)	i	3.400" (86.36)
J	0.163" (4.14)	j	3.000" (76.20)
K	1.462" (37.13)		

D1=0.110" (2.79) dia

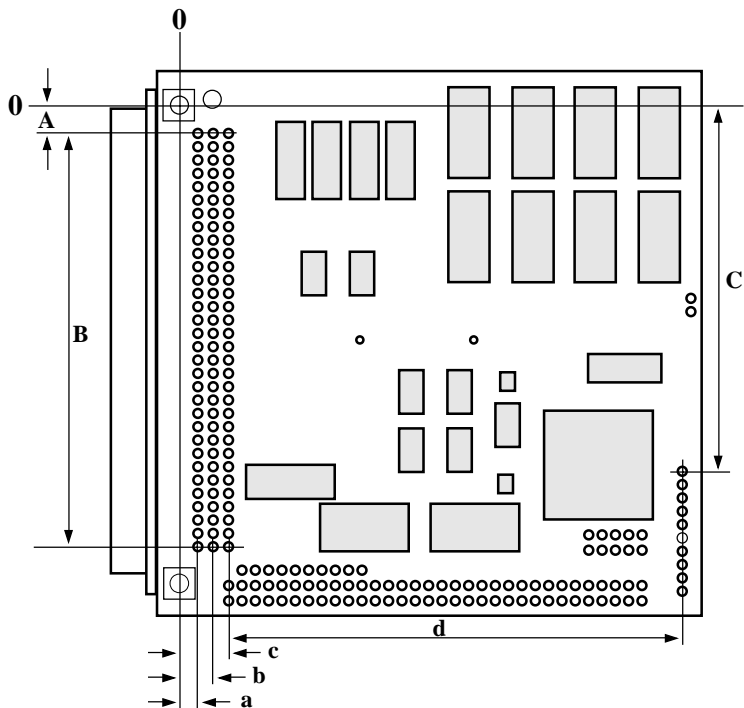
D2=0.035" (0.89) dia

Where applicable, measurements are taken Centre Line.

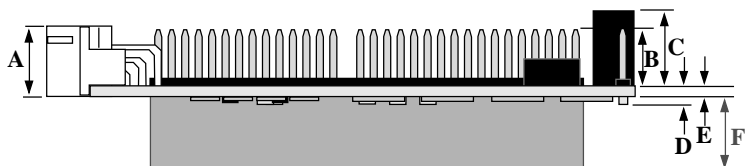
Measurements within () are in mm

continued on next page

7.00 PC/II+ & PC/II+i Mechanical Specifications (cont'd)



A	0.200" (5.08)	a	0.100" (2.54)
B	3.300" (83.82)	b	0.200" (5.08)
C	2.650" (67.31)	c	0.300" (7.62)
		d	3.375" (85.73)



A	0.435" (11.05)	D	0.132" (3.35)
B	0.240" (6.10) (regular header) 0.410" (10.41) (stack-through)	E	0.062" (1.57)
C	0.435" (11.05)	F	0.435" (11.05) (stack-through)

Where applicable, measurements are taken Centre Line.

Measurements within () are in mm.

8.00 References

"AT BUS DESIGN IEEE P996 compatible", Edward Solari, Published by Annabooks 12145 Alta Carmel Court, suite 250, San Diego CA. 92128, copyright ©1990 by Annabooks
ISBN 0-929392-08-6

"The programmer's PC sourcebook", Thom Hogan.--2nd ed., Published by Microsoft Press, A Division of Microsoft Corporation, One Microsoft Way, Redmond, Washington, 98052-6399, copyright ©1991 by Thom Hogan
ISBN 1-55615-321-X

9.00 megatel Service Procedure

If you feel your board requires service, **megatel**'s Service Department will do all it can to get you up and running—quickly.

If you purchased your board from our Distributor:

Our Distributors are technically capable to help you get back on track. Since your proof of purchase is from one of our Distributors, you will have to return your board to them. Please follow their instructions for returning your board for service.

If you purchased your board directly from megatel:

Place a Call or Fax to **megatel**'s Service Department **prior to shipping**, to receive your RMA# (Return Materials Authorization Number). Boards that do not have RMA#'s will **not** receive priority. To receive an RMA#, you will be required to provide the following information:

1. Company Name
2. Board Model Number & Serial Number
3. Description of Problem
4. Purchase Order Number

Special Shipping Instructions:

Along with the information requested on the **megatel SERVICE FORM** (follows these shipping instructions), please **include** the following on one of **your** commercial invoices:

1. The value of the board(s)
(this value **must match** the invoice(s) we sent with the board)
2. A copy of the invoice(s) we sent with the boards (Proof of Purchase)
3. Be sure to state **one** of the following:
 - “Canadian Goods Being Returned for Repair”
 - “Canadian Goods Being Returned for Warranty Repair”
 - “Canadian Goods Being Returned”

One copy of the above documents is to be placed **inside** the shipping box and one copy is to be placed on the **outside** of the shipping box (marked for CUSTOMS) Other products (ie. Disk drives, LCD panels, etc...) **which are not** purchased from **megatel**, but will be used as part of the servicing of the returned board, must be shipped separately and listed in the **megatel SERVICE FORM** under the “Equipment Sent Separately” heading. Products **not** purchased from **megatel** should be shipped under a temporary import license of the maximum time limit.

Send **PREPAID** to the SERVICE DEPT. at: **megatel computer corporation**
125 WENDELL AVENUE
WESTON, ONTARIO
M9N 3K9 CANADA
Our Harmonized Number: 8471.92.00

Call us at (416) 245-2953 between the hours of 9am to 5pm EST or send a Fax to us at (416) 245-6505.

...Photocopy and fill in...Photocopy and fill in...Photocopy and fill in...Photocopy and fill...

megatel SERVICE FORM

RMA#: _____ **Call megatel PRIOR TO SHIPPING** to receive your RMA#. Only boards sent with an RMA# will be given priority. This RMA# must appear on all paperwork and be clearly marked on the outside of the shipping box.

Date Called: _____

Company Name: _____

Contact Name: _____

Company Address

Ship To:

Bill To:

Telephone Number: _____ **Extension:** _____

Facimile Number: _____ **Extension:** _____

Fill in the following as completely and as accurately as possible.

Model#	Serial#	Description of Problem

Purchase Order Number for this return: _____

Equipment Sent Separately: _____

(include Model# & Serial#) _____

Courier Used: _____

Waybill Number: _____

Courier Company Name: (Please Circle One)

(Company you wish us to use to return this shipment. Our usual is FED EX)

FED EX EMERY UPS AIR PUROLATOR DHL

BAISLEY OTHER: _____ (If possible)

Special Comments/Instructions you have for us: _____

...Photocopy and fill in...Photocopy and fill in...Photocopy and fill in...Photocopy and fill



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